

CHEER LTD - A VARSITY BRAND

COED JUDGING SHEET - BUILDING

(MUSIC PORTION)



Team Name _____

Division _____

Judge No. _____

Partner Stunts - (25 Points)		Points	Score
<i>Perfection of Skill - Proper Technique, Synchronization & Spacing</i>		15	
<i>Difficulty - Level of Skills, Use of Coed Skills, Number of Stunts Performed, Number of Bases Used</i>		10	
Pyramids - (15 Points)		Points	Score
<i>Perfection of Skill - Proper Technique, Synchronization & Spacing</i>		10	
<i>Difficulty - Level of Skills, Number of Stunts Performed, Number of Bases Used</i>		5	
Overall - (5 Points)		Points	Score
<i>Overall - Skill Creativity, Use of Formations / Transitions, Use of Coed Skills throughout routine</i>		5	
Total		Possible	45

CHEER LTD - A VARSITY BRAND

COED JUDGING SHEET - CHEER



Team Name _____

Division _____

Judge No. _____

Crowd Leading - (15 Points)		Points	Score
<i>Crowd Effective Material - Voice, Pace & Flow</i>		5	
<i>Ability & Energy to Lead the Crowd</i>		5	
<i>Proper Use of Signs, Poms or Megaphones & Motion Technique</i>		5	
Skill Incorporations - (15 Points)		Points	Score
<i>Proper Use of Skills to Lead the Crowd</i>		5	
<i>Execution - Proper Technique, Synchronization & Spacing</i>		10	
Cheer Overall Impression - (5 points)		Points	Score
<i>Flow, Overall Crowd Effectiveness & Difficulty of Practical Skills</i>		5	
Total		Possible	35

CHEER LTD - A VARSITY BRAND
COED JUDGING SHEET - TUMBLING/JUMPS
(MUSIC PORTION)



Team Name

Division

Judge No.

Standing/Running Group Tumbling - (10 Points)		Points	Score
<i>Execution - Proper Technique, Form & Synchronization</i>		5	
<i>Difficutly - Difficulty of Skills Performed in Groups</i>		5	
Jump(s) / Dance - (5 Points)		Points	Score
<i>*Motions / Dance - Technique, Sharpness, Placement, Timing, Spacing, Use of Levels, Overall Choreography & Visual Appeal</i>		5	
<i>*Jump(s) - Proper Technique, Form, Height & Synchronization</i>			
<i>*Note: Male team members are expected to be actively involved and continually integrated into the competition routine, displaying all skill sets that include stunts, tumbling, motion techniques, and/or dance.</i>			
Overall - (5 Points)		Points	Score
<i>Routine Creativity, Flow & Use of Formations / Transitions</i>		5	
Total	Possible	20	